

MCS & Co.: a customizable server and database management system for Astronomy



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- Principles and implementation
- MCS classes examples
- VOTPP: VOTable Parser library
- MyRO: row-based tables access
- DIF: indexing the sky
- A REM-like (multi-instrument) images archive manager

- DIF indexed catalogues in Turin

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The **MCS** (My Customizable Server) paradigm

- ✧ Client-server model:
 1. multi-thread, 2. information server, 3. database server
 - It takes care of all low-level interactions with networking, threading, and database code
- ✧ Data abstraction layer
 - Automatic management of data types conversion
- ✧ Multi-language client interface
 - Functions call standardization ⇒ clients use more convenient language
- ✧ External tools integration
 - Can reuse or create external stand-alone tools and retrieve output
- ✧ Messages, data objects (records) and file transfer facility via custom protocol
- ✧ Client/server application parameters setting via INI file
- ✧ SSL/TSL (secure socket layer) support

Additional tools: **MyRO** – Privilege system at the record level for MySQL tables,
DIF – Automatic indexing of MySQL tables with spherical coordinates,
VOTPP – VOTable and FITS file handling

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MCS technically speaking



A collection of high level C++ classes aimed at implementing:

- Multi-thread applications
- Network applications (via TCP)
- Database applications (MySQL)
- Information servers

additionally it also implements:

- Client interfaces for (*almost*) all languages (e.g. IDL, Fortran)
- VOTable and FITS file access ⇒ **VOTPP**
- Privilege system at the record level for MySQL tables ⇒ **MyRO**
- Automatic indexing of MySQL tables with spherical coordinates ⇒ **DIF**

MCS and MySQL strongly linked (at the moment), why?

- *Free, open-source, tested, familiar (to me)*
- *Fast, reliable, flexible: triggers, views*
- *plug-ins* ⇒ **DB engines, UDFs** ⇒ **Expandible**

See: ross.iasfbo.inaf.it/MCS

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MCS vs shell comparison

- ✧ The MCS account == MySQL account.
- ✧ Users can connect to a MCS server from any TCP/IP capable application, for example “telnet”.
- ✧ The MCS multi-language client library enables applications written in any language to interact with:
 1. the server,
 2. the (MySQL) DB server.

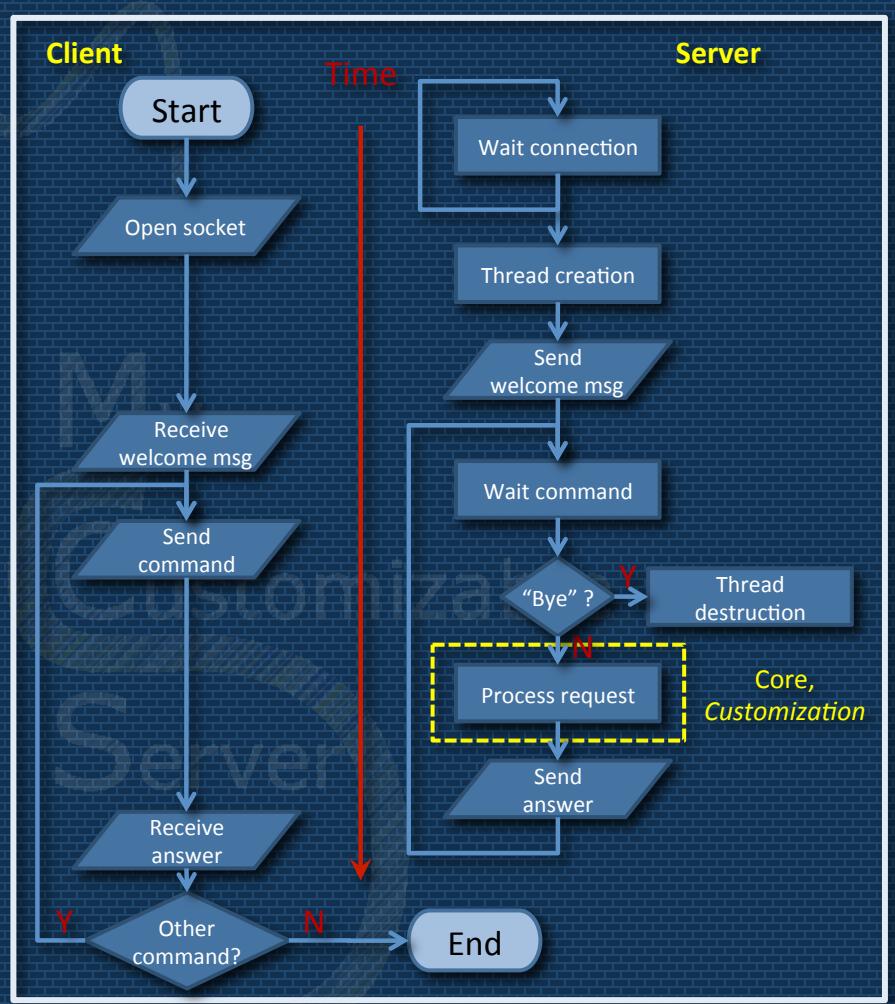
Note: *in the latter case there is no need to have a MCS sever running.*

| Unix shell | MCS server |
|-------------------------|---------------------------------------|
| stdin & stdout | ⇒ bidirectional TCP socket |
| system account | ⇒ MySQL account |
| internal commands | ⇒ base commands |
| programs, shell scripts | ⇒ external programs (EXEC command) |
| home directory | ⇒ work directory |

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MCS client-server flow diagram

⇒ Only the server has to be written in C++!
Client applications can be written in any language.



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Simplest MCS server

```
#include <mcs.hh>
using namespace mcs;

int main() {
    mcsStart("simplest"); // Start the server daemon
}
```

⇒ Default port 6523

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MCS client: C++

```
#include <mcs.hh>
using namespace mcs;

int main() {
    // Connect to the MCS server
    Client cli("./", "localhost", 6523);
    // Perform authentication
    cli.login("mcsuser", "mcspass", "test");
    // Upload a file
    cli.exec("PUT myfile");
    // Download a file
    cli.exec("GET myfile");
    // Execute a query on remote database
    cli.exec("QRY SELECT * FROM mcstest");
    cli.exec("QRES");

    // Loop through the resulting record set
    while (!cli.eof()) {
        // Get a reference to current record
        Record& rec = cli.rec();

        // For each field print its value
        for (int i=0; i<rec.count(); i++)
            cout << rec[i].sval() << "\t";
        cout << endl;

        // Move to next record
        cli.setNext();
    }
}
```

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MCS client: C++

```
#include <mcs.hh>
using namespace mcs;

int main(int argc, char *argv[]) {
    //Connect to the MCS server
    Client cli("./", "localhost", 6523);

    //Perform authentication
    cli.login("mcstest", "mcstest", "test");

    //Upload a file
    cli.exec("PUT myfile");

    //Download a file
    cli.exec("GET myfile");

    //Execute a query on remote database
    cli.exec("QRY SELECT * FROM mcstest");
    cli.exec("QRES");

    //Loop through the resulting record set
    while (!cli.eof()) {

        //Get a reference to current record
        Record& rec = cli.rec();

        //For each field print its value
        for (int i=0; i<rec.count(); i++)
            cout << rec[i].sval() << "\t";
        cout << endl;

        //Move to next record
        cli.setNext();
    }
}
```

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MCS client: Fortran

```
...
cli = new_Client(null, "", "localhost", 9001, 0)
dummy = Client_login(cli, "UserName", "Password", "DBname")

dummy = Client_exec(cli, "qry SELECT
                           camera, fname, date_obs, exposure
                        FROM ImgLog", null)
nrows = RecordSet_nRows(cli)
...
cmd = "histo " // rfilename // ".fits.gz"
dummy = Client_exec(cli, cmd, null)

cmd = "GET " // rfilename // "_h.gif"
dummy = Client_exec(cli, cmd, null)
...
```

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DB related classes: DBConn, Query (Table)

```
#include <mcs.hh>
using namespace mcs;

int main() {
//Connect to the database server
    DBConn db;
    db.connect("username", "password", "dbname");

//Execute a query through the opened connection
    Query qry(&db);
    qry.prepare("SELECT * FROM mcstest");
    qry.execute();

//Loop through the resulting record set
    while (! qry.eof()) {
//Get a reference to current record
        Record& rec = qry.rec();
//For each field print its value
        for (int i=0; i<rec.count(); i++)
            cout << rec[i].sval() << "\t";
        cout << endl;

//Move to next record
        qry.setNext();
    }
}
```

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DB-MCS: Fortran interface + usrlib

```

PROGRAM MCSDEMO
IMPLICIT NONE

→ INCLUDE 'mcs_usrlib.inc' ! ← user contributed lib
INTEGER*4 status

DATA c_user /'generic'/, c_password /'password'/
.  c_dbname /'MyCats'/

c_query = 'SELECT htmlID,GSChtm FROM regions'

status = DBExec_qry( 'localhost' )

CALL FieldInfo( 1 )

CALL printTable()

CALL DBFree()
END

```

INTEGER*8 vec, dbc, dbq, null ! ← 32/64-bit
CHARACTER*16 idname

```

null = ifd_null()
dbc = new_DBConn( null )
CALL DBConn_connect(dbc, c_user, c_password,
.  c_dbname, c_host)
dbq = new_Query( null, dbc, 0 )
CALL Query_prepare( dbq, c_query )
CALL Query_execute( dbq, 1 )
IF (ifd_got_error() .EQ. 1) THEN
  WRITE(*,*) ifd_last_error()
  STOP
END IF
n_rows = RecordSet_nRows( dbq )
n_fields = RecordSet_nFields( dbq )

DO 10 i=1,n_rows
  vec = RecordSet_rec( dbq )
  id = Data_ival( Record_field(vec, 0) )
  idname = Data_sval( Record_field(vec, 1) )
  WRITE(*, '(I10, 2X, A)' ) id, idname
  dummy = RecordSet_setNext( dbq )
10 CONTINUE

```

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DB-MCS: IDL interface

```

@mcs_usrlib ; ← user contributed Functions and Pro
GRAM

PRO mcsdemo, Host=host, User=user, Password=pass,
DBName=db, Query=query

COMMON Dbinfo
COMMON TABinfo

status = DBExec_Qry( db, user, pass, query, Host=host)
IF (status EQ 0) THEN BEGIN
  PRINT, "Fields info from FieldInfo:"
  FieldInfo, /INFO
  nf = TabFieldNames( 'regions', fn )
  PRINT, "Fields info from TabFieldNames:", fn
  nf = TabFieldTypes( 'regions', ft )
  PRINT, "Fields info from TabFieldTypes:", ft
  FieldNames, /INFO

; Build and fill the table structure 'tab_stru' as a
; structure of arrays
TabStruct, /ARR_STRUCT, Debug=debug
TabFill
ENDIF

DBFree
END

```

```

COMMON DBptr, dbc, dbq
COMMON Dbinfo, c_host, c_user, c_password,
c_dbname, c_query
COMMON TABinfo, mcs_types, is_rowstru, n_fields,
n_rows, f_name, f_atype, f_itype, tab_stru

dbc = new_DBConn( ifd_null() )
DBConn_connect, dbc, c_user, c_password,
c_dbname, c_host
dbq = new_Query( ifd_null(), dbc, 0 )
Query_query, dbq, c_query, 1

IF (Query_gotRecordSet( dbq )) THEN $
  nrec = RecordSet_nRows( dbq ) $
ELSE $
  nrec = Query_nAffectedRows( dbq )
n_fields = RecordSet_nFields( dbq )
v = RecordSet_metarec( dbq )
FOR j=0, n_fields-1 DO BEGIN
  d = Record_field( v, j )
  f_name[j] = Data_name( d )
  t = Data_type( d )
  is_uns = Data_isUnsigned( d ) ...
Query_close, dbq
del_Query, dbq
del_DBConn, dbc

```

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DB-MCS: IDL interface – HEALPix maps

```
@mcs_healplib ; ← Include MCS-Base and MCS-HEALPix Functions/Programs  
  
PRO mcshpxdemo, Host=host, User=user, Password=pass, DBName=db, Query=query  
  
; Used to pass the map parameters  
COMMON HEALPmap, hp_nested, hp_nside, hp_order, hp_npix, $  
    hp_emptypix, hp_npixok, hp_map_noCC, hp_map_sum  
  
hp_order = 8  
query = 'select healpID_0_8 from UCAC_2orig'  
status = DBExec_Qry( db, user, pass, query )  
IF (status EQ 0) THEN BEGIN  
    healp_MapFill()  
    orthview, hp_map_noCC, rot=[45,45], coord=['C','G'], /grat, col=5  
ENDIF  
  
; Eventually save the map into a FITS file  
Healp_MapSave( Outfile='UCAC2_objdens.fits' )  
  
DBFree  
END
```

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MCS client: Python interface (1)

```
from python2mcs import *  
  
null = ifd_null()  
cli = new_Client(null, "./", "localhost", 9001, 0)  
Client_login(cli, "username", "password", "dbname")  
  
print "mcs server information returned by clinfo:  
Client_exec(cli, "clinfo", null)  
printTable(cli)  
  
print "\n"  
Client_exec(cli, "qry SELECT camera, filename, dateobs, exposure, LEFT(filename, INSTR(filename, '.')-1) as froot  
                  FROM Mainsrv_log", null)  
nrows = RecordSet_nRows(cli)  
print "Number of returned rows from Mainsrv: ", nrows  
printTable(cli)  
  
RecordSet_setFirst(cli)  
for i in range(nrows) :  
    print "\n"  
    RecordSet_setPos(cli, i)  
    p = RecordSet_rec(cli)  
    Record_setFieldMap(p, "froot")  
    f = Data_sval( Record_field(p, 0) )
```

(...continue)

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MCS client: Python interface (2)

```
print "Retrieving sexcat file for ", f
cmd = "sexcat " + f + ".fits.gz"
Client_exec(cli, cmd, null)
cmd = "get " + f + ".fits.gz.sexcat"
Client_exec(cli, cmd, null)

cmd = "medw " + f + ".fits.gz.sexcat"
Client_exec(cli, cmd, null)
ff1 = Data_fval( Record_field( Client_recv(cli), 0 ) )
ff2 = Data_fval( Record_field( Client_recv(cli), 1 ) )
print "Median Width and Height (pix.): ", ff1, ff2
if ifd_got_error():
    print ifd_last_error()
    ifd_reset_error()
del_Client(cli)
```

```
def printTable(cli):
    i = -1
    while RecordSet_eof(cli) == 0:
        i = i + 1
        p = RecordSet_rec(cli)

        if i == 0 :
            for jj in range(Record_count(p)) :
                d = Record_field(p, jj)
                print Data_name(d), "\t",
                continue
            print ""

        for jj in range(Record_count(p)) :
            d = Record_field(p, jj)
            print Data_sval(d), "\t",
            print ""

        RecordSet_setNext(cli)
        continue

    return 1
```

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MCS Client, DBConn, Query, ... what else?

- URLReader class ⇒ Pipe (*comm. between two threads*) *derived class*
- FITSReader class ⇒ RecordSet *derived class*

Example usage:

| | |
|--|---------------------------------------|
| <i>FITSReader fits</i> | <i>fits.metarec().count()</i> |
| <i> fits.open(ffile)</i> | <i>fits.metarec().field(i).name()</i> |
| <i> fits.HDUCount()</i> | <i>fits.metarec().field(0).type()</i> |
| <i> fits.selectHDU(i) or</i> | <i>fits.metarec().asStringNames()</i> |
| <i> fits.selectHDU("EXTNAME")</i> | <i>fits.metarec().asStringTypes()</i> |
| <i> fits.header.count()</i> | <i>fits.rec().asString()</i> |
| <i> fits.header[i].name()</i> | <i>...</i> |
| <i> fits.header[i].sval() or</i> | <i>⇒ To import a FITS table</i> |
| <i> fits.header["BITPIX"].sval()</i> | <i>into a MySQL table its</i> |
| <i> .ival() .ival() .fval() .dval() .tval()</i> | <i>enough to run:</i> |
| <i> fits.header_comments[i].sval()</i> | <i>fits2dbt File_name</i> |
| <i>...</i> | |

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VOTPP: C++ Parser Library

- A collection of high level (C++) classes and functions aimed to parse VOTables.
 - A VOTable file can be read using the `votpp::Parser_Stream` or the `votpp::Parser_Tree` class. In the former case it uses the SAX model (read one node at a time), in the latter the DOM model is used (read the entire file and build a browsable tree in memory).
 - VOTPP provide a distinct class for each possible VOTable node, so that the C++ code will be very close to the XML counterpart.
 - VOTable files can be read using the MCS's data abstraction layer.
 - FITS files base64 encoded or URL link → read via CURL lib.

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VOTPP: C++ Parser Library

VOTable classes ⇒ For each table node there is a class

- `VOT_Element`
- `VOT_Binary`
- `VOT_Column`
- `VOT_Coosys`
- `VOT_Data`
- `VOT_Definitions`
- `VOT_Description`
- `VOT_Field`
- `VOT_FieldRef`
- `VOT_Fits`
- `VOT_Group`
- `VOT_Info`
- `VOT_Link`
- `VOT_Max`
- `VOT_Min`
- `VOT_Option`
- `VOT_Param`
- `VOT_ParamRef`
- `VOT_Resource`
- `VOT_Row`
- `VOT_Stream`
- `VOT_Table`
- `VOT_Tabledata`
- `VOT_Values`
- `VOT_VOTable`
- `VOT_Parser_Stream`
- `VOT_Parser_Tree`
- `(VOT_Writer_Stream)`

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VOTPP: C++ Parser Library

```

VOT_VOTable      -> <?xml version="1.0"?>
VOT_Resource     -> <VOTABLE version="1.1">
VOT_Param        ->   <COOSYS ID="J2000" equinox="J2000." epoch="J2000." system="eq_FK5"/>
VOT_Field        ->   <RESOURCE name="myFavouriteGalaxies">
VOT_Data         ->     <TABLE name="results">
VOT_Row          ->       <DESCRIPTION>Velocity and Distance estimations</DESCRIPTION>
VOT_Column       ->       <PARAM name="Telescope" datatype="float" ucd="phys.size;instr.tel">
VOT_VOTable      ->           unit="m" value="3.6"/>
VOT_Resource     ->       <FIELD name="RA" ID="col1" ucd="pos.eq.ra;meta.main" ref="J2000">
VOT_Param        ->           datatype="float" width="6" precision="2" unit="deg"/>
VOT_Field        ->       <FIELD name="Dec" ID="col2" ucd="pos.eq.dec;meta.main" ref="J2000">
VOT_Data         ->           datatype="float" width="6" precision="2" unit="deg"/>
VOT_Row          ->       <FIELD name="Name" ID="col3" ucd="meta.id;meta.main">
VOT_VOTable      ->           datatype="char" arraysize="8*"/>
VOT_Resource     ->   <DATA>
VOT_Param        ->     <TABLEDATA>
VOT_Field        ->       <TR>
VOT_Data         ->         <TD>010.68</TD><TD>+41.27</TD><TD>N 224</TD>
VOT_VOTable      ->       </TR>
VOT_Resource     ->       <TR>
VOT_Param        ->         <TD>287.43</TD><TD>-63.85</TD><TD>N 6744</TD>
VOT_VOTable      ->       </TR>
VOT_Resource     ->     </TABLEDATA>
VOT_Param        ->   </DATA>
VOT_Field        -> </TABLE>
VOT_Data         -> </RESOURCE>
VOT_VOTable      -> </VOTABLE>

```

VOT_Column

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VOTPP: C++ Parser Library

Access to a node of type FIELD:

```
<FIELD  
    name = "RA"  
    ID = "col1"  
    ucd = "pos.eq.ra;meta.main"  
    ref = "J2000"  
    datatype = "float"  
    width = "6"  
    precision = "2"  
    unit = "deg"  
>
```

```
VOT_Field* field =  
stream->next()  
field->name()  
field->ID()  
field->ucd()  
field->ref()  
field->datatype()  
field->width()  
field->precision()  
field->unit()
```

MyRO: My Record Oriented privilege system

- A set of tools which provide row-level table access
 - A row-based grant mechanism for MySQL tables similar to that of a Unix file system. Table records are accessible depending on ownership and group membership. It means a user can access only those records it is allowed to “select/update/delete”.
 - A consequence of this is that different users reading the same table will see different records.
- The software
 - The software components of MyRO are a Perl script used to perform administrative tasks, a C library and a set of MySQL functions. The process of protecting tables is completely transparent to the final user. After MyRO has been installed and configured by the database administrator, users can access the database without even know that MyRO is working.

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MyRO: My Record Oriented privilege system

```
mysql> DESCRIBE Obslog_myro;
+-----+-----+-----+-----+-----+
| Field | Type          | Null | Key | Default |
+-----+-----+-----+-----+-----+
| autoID | int(10) unsigned | NO   | PRI | NULL    |
| datein | datetime       | NO   |     | 0000-00-00 |
| htmid_6 | smallint(5) unsigned | NO   |     | 0        |
| ras    | char(12)       | NO   |     |          |
| decs   | char(12)       | NO   |     |          |
| radeg  | double unsigned | NO   |     | 0        |
| decdeg | double         | NO   |     | 0        |
| az     | double unsigned | NO   |     | 0        |
| alt    | double         | NO   |     | 0        |
| telescop | char(20)     | NO   |     |          |
| instrume | char(8)       | NO   |     |          |
...
| pi_uname | enum('nobody','user1','user2') | NO   |     | nobody   |
| my_uid   | tinyint(3) unsigned | YES  |     | NULL    |
| my_gid   | tinyint(3) unsigned | YES  |     | NULL    |
| my_perm  | tinyint(3) unsigned | YES  |     | NULL    |
+-----+-----+-----+-----+
```

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MyRO: My Record Oriented privilege system

```
mysql> show tables;
+-----+
| Tables_in_myro |
+-----+
| grp           |
| myro          |
| tbl           |
| usr           |
| usrgrp        |
+-----+
mysql> describe usr;
+-----+-----+-----+-----+-----+-----+
| Field | Type            | Null | Key | Default | Extra      |
+-----+-----+-----+-----+-----+-----+
| uid   | tinyint(3) unsigned | NO   | PRI | NULL    | auto_increment |
| usr   | char(50)          | NO   | UNI | NULL    |             |
| su    | tinyint(1)         | NO   |     | 0       |             |
| defgid | tinyint(3) unsigned | NO   |     | 1       |             |
| defperm | tinyint(3) unsigned | NO   |     | 11      |             |
| descr  | varchar(200)       | YES  |     | NULL    |             |
| email  | varchar(50)        | YES  |     | NULL    |             |
| flag   | tinyint(1)         | NO   |     | 1       |             |
+-----+-----+-----+-----+-----+-----+
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```

Sky objects \Rightarrow 2-d tables indexing

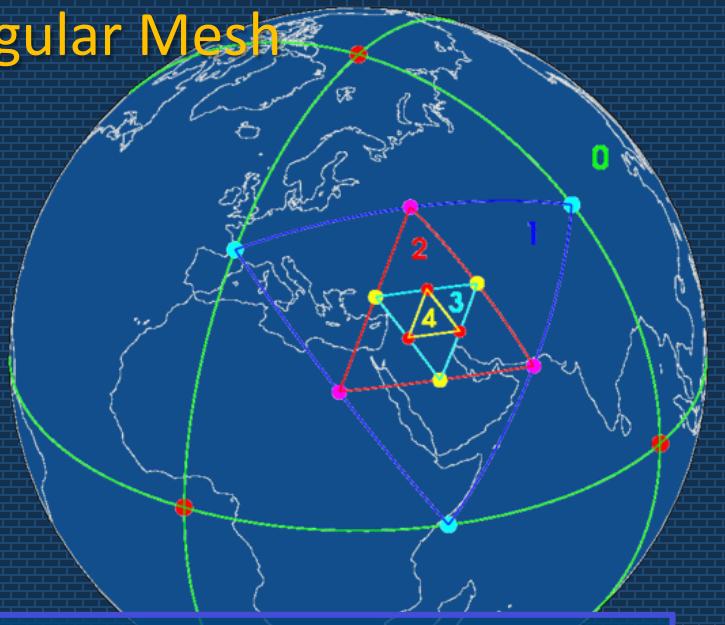
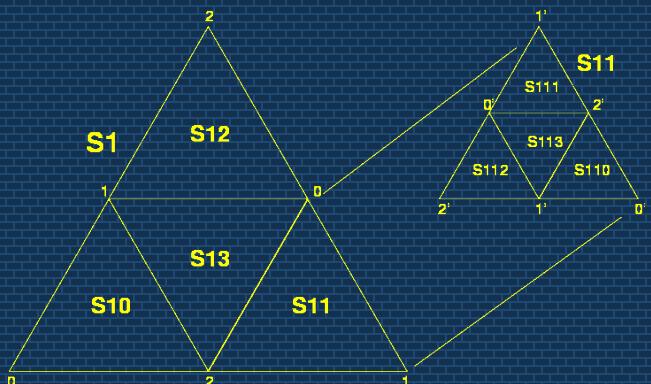
Possible indexing of a 2-d (3-d, ...) table:

1. Split the sphere at your personal convenience – no index
2. Index (B-tree) on one single axis (e.g. declination)
3. Use an intrinsic (DB) spatial index like the R-tree
4. Use a function to map 2-d \Leftrightarrow 1-d then use B-tree

The most efficient is the last one, i.e. to have the possibility to allow the DB server to manage data on the sphere (2-d) exactly in the same way as it manages one dimensional data tables \Rightarrow using B-tree schema.

Various sphere coverage (**tesselation**) functions have been proposed and used, but for Astronomical purposes the most common are **HTM** and **HEALPiX** (excluding the geographic-like grids).

HTM: Hierarchical Triangular Mesh



HTM: www.sdss.jhu.edu/htm/

Invented at Johns Hopkins University for the SDSS survey.
The total Nr of pixels (*trixels*) in a map is set by *depth*:

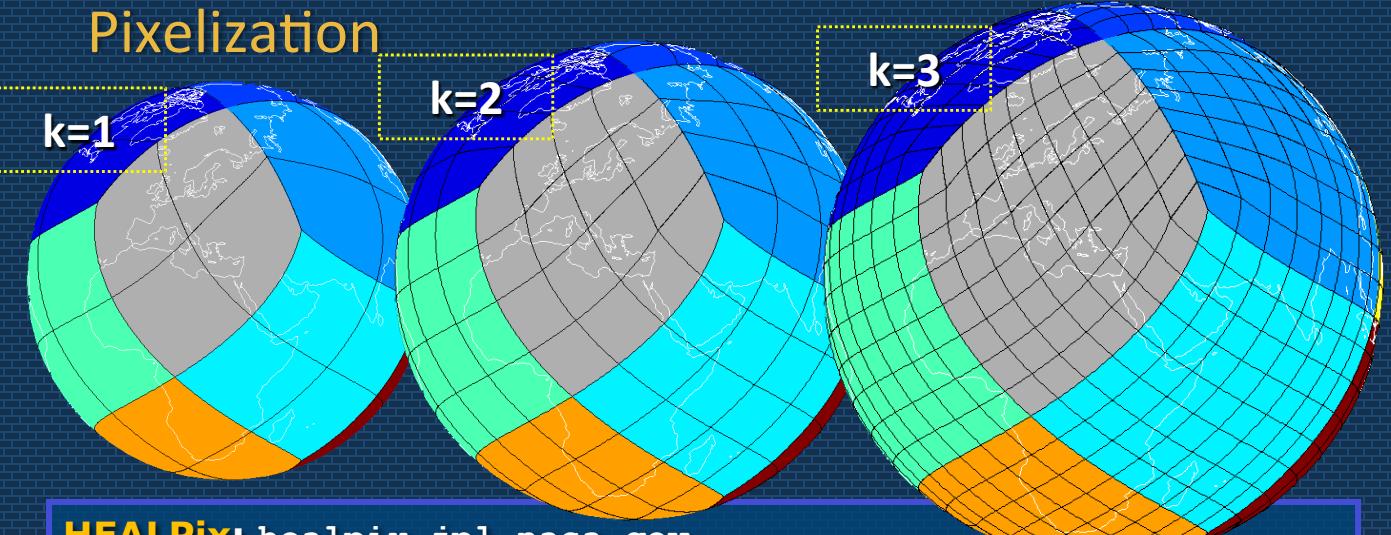
$$d \in [0, 25] \text{ (up to 30 possible!)} \quad N_{\text{pix}} = 8 \cdot 4^d$$

$$\text{ID}_{\text{range}}: [N_{\text{pix}}, 2 \cdot N_{\text{pix}} - 1]$$

Max res.: $9.0 \cdot 10^{15} \text{ px} \rightarrow 7.7'' \cdot 10^{-3}$ (24 cm on Earth)

HEALPix: Hierarchical Equal Area isoLatitude Pixelization

Pixelization



HEALPix: healpix.jpl.nasa.gov

Invented at ESO for COBE. Also used by WMAP, Planck, etc.
The total Nr of pixels in a map is set by *order*: $k \in [0, 29]$

$$N_{\text{side}} = 2^k$$

$$N_{\text{pix}} = 12 \cdot N_{\text{side}}^2$$

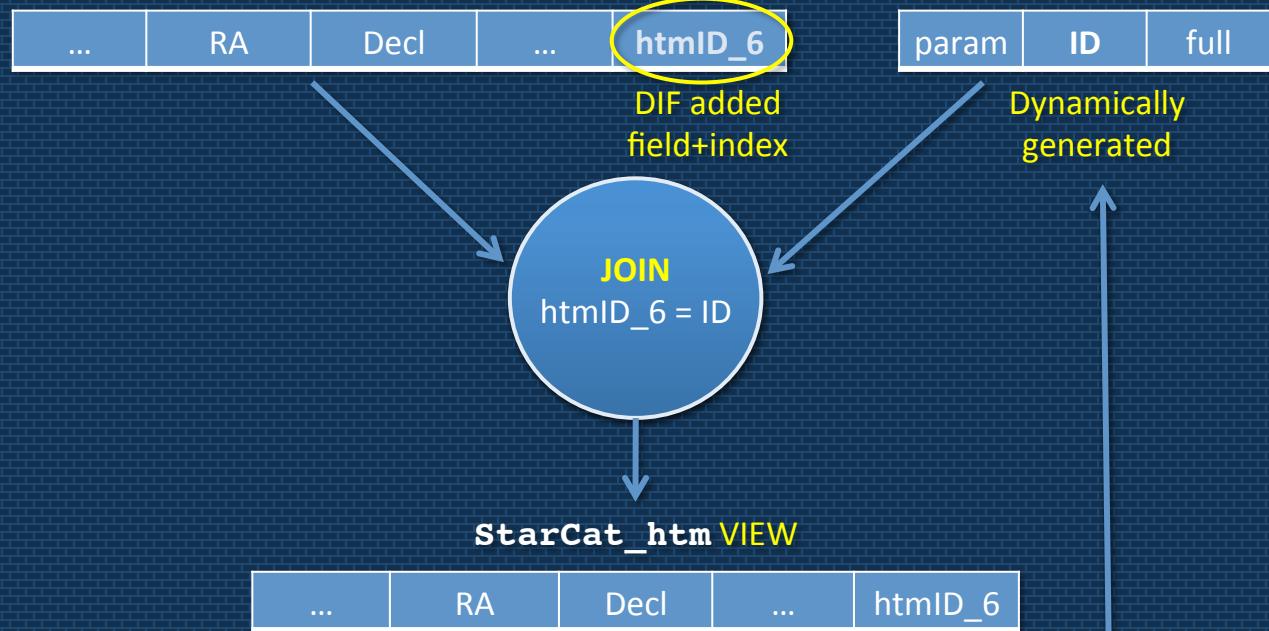
$$\text{ID}_{\text{range}}: [0, N_{\text{pix}} - 1] \quad \Omega_{\text{pix}} = \pi / (3 \times N_{\text{side}}^2)$$

Max res.: $3.46 \cdot 10^{18} \text{ pix} \rightarrow 3.93'' \cdot 10^{-4}$ (1.2 cm on Earth)

DIF: Dynamic Indexing Facility

(DIF indexed) **StarCat** table

DIF.dif table



Example: `Select * From StarCat_htm Where DIF_Circle(82,12,6);`

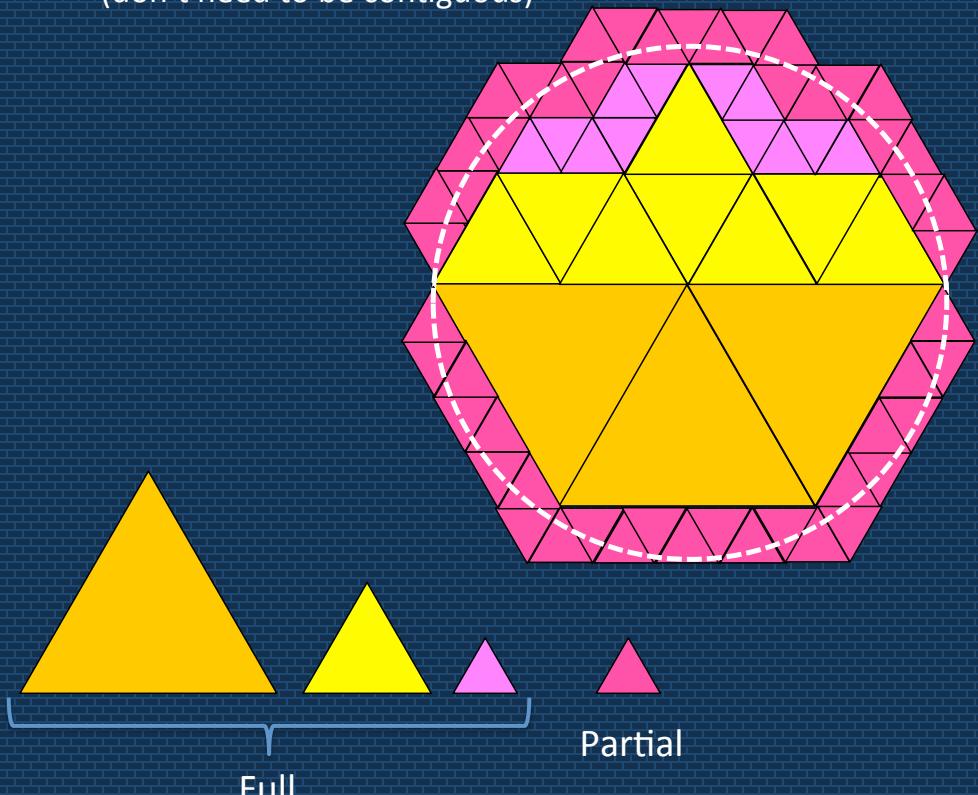
```
Select HEALPLookup(0,8,RA,Decl)
From GSC23_htm Where DIF_Rect(20.1,30.5,8);
```

Center (°)
& radius (')

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DIF: HTM multi-depth progressive erosion

Example with 3 depths
(don't need to be contiguous)



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DIF: MySQL extension

UDF Functions:

| | |
|--------------------|---------------------|
| DIF.getHTMDepth | (db, tab) |
| DIF.getHEALPOrder | (db, tab) |
| DIF.getHEALPNested | (db, tab) |
| DIF.getRa | (db, tab) |
| DIF.getDec | (db, tab) |
| HTMBary | (d, ID) |
| HTMBaryC | (d, RA, Dec) |
| HTMBaryDist | (d, ID, RA, Dec) |
| HTMNeighb | (d, ID) |
| HTMNeighbC | (d, RA, Dec) |
| HEALPBary | (s, k, ID) |
| HEALPBaryC | (s, k, RA, Dec) |
| HEALPBaryDist | (s, k, ID, RA, Dec) |
| HEALPNeighb | (s, k, ID) |
| HEALPNeighbC | (s, k, RA, Dec) |
| Sphedist | (R1, D1, R2, D2) |

| | |
|-------------|-----------------|
| HTMLookup | (d, RA, Dec) |
| HEALPLookup | (s, k, RA, Dec) |

DIF engine Functions:

| | |
|-------------------|------------------------|
| DIF_Circle | (RA, Dec, R) |
| DIF_Rect | (RA, Dec, S1, S2) |
| DIF_RectV | (RA1, Dec1, ...) |
| DIF_HTMNeighbC | (RA, Dec) |
| DIF_HEALPNeighbC | (RA, Dec) |
| DIF_setHTMDepth | (d) |
| DIF_setHEALPOrder | (s, k) |
| DIF_FineSearch | (var) |
| DIF_Sphedist | (RA1, Dec1, RA2, Dec2) |

Select **HEALPLookup(0, 8, RA, Dec)**
From V Where **DIF_Rect(0, 0, 20)**;

HTM and HEALPix facts

Typically used pixelization resolutions:

- HTM: 6, 8, 10, 12 – HEALPix: 6, 8, 10, 12

| d / k | Npix | <Area> | Obj/Pix | Bytes |
|---------|------|-------------|-------------------------|--------|
| HTM | 6 | 32,768 | 1.26 deg ² | 89,290 |
| | 8 | 524,288 | 283 arcmin ² | 5,580 |
| | 10 | 8,388,608 | 18 arcmin ² | 348 |
| | 12 | 134,217,728 | 1 arcmin ² | 21 |
| HEALPix | 6 | 49,152 | 0.84 deg ² | 59,526 |
| | 8 | 786,432 | 189 arcmin ² | 3,720 |
| | 10 | 12,582,912 | 12 arcmin ² | 232 |
| | 12 | 201,326,592 | 0.7 arcmin ² | 14 |

For generic use, ~1000 Obj/Pix gives best performance